

## Papoulis 2nd Edition

Results from several applications of particle image velocimetry (PIV) to unsteady flows at a laboratory scale have been published, and commercial products are now available for more general laboratory use, but for certain industrially important applications, reliable equipment is often available only from in-house research and development teams. This PIV handbook is intended to transfer know-how from PIV development laboratories to end-users in industry and universities. The book discusses the scientific and technical aspects required to set up a PIV system, allows users to assess the problems involved in the application of PIV, and enables them to design, optimize, and use PIV systems to meet their special needs.

An introduction to RF propagation that spans all wireless applications This book provides readers with a solid understanding of the concepts involved in the propagation of electromagnetic waves and of the commonly used modeling techniques. While many books cover RF propagation, most are geared to cellular telephone systems and, therefore, are limited in scope. This title is comprehensive—it treats the growing number of wireless applications that range well beyond the mobile telecommunications industry, including radar and satellite communications. The author's straightforward, clear style makes it easy for readers to gain the necessary background in electromagnetics, communication theory, and probability, so they can advance to propagation models for near-earth, indoor, and earth-space propagation. Critical topics that readers would otherwise have to search a number of resources to find are included: \* RF safety chapter provides a concise presentation of FCC recommendations, including application examples, and prepares readers to work with real-world propagating systems \* Antenna chapter provides an introduction to a wide variety of antennas and techniques for antenna analysis, including a detailed treatment of antenna polarization and axial ratio; the chapter contains a set of curves that permit readers to estimate polarization loss due to axial ratio mismatch between transmitting and receiving antennas without performing detailed calculations \* Atmospheric effects chapter provides curves of typical atmospheric loss, so that expected loss can be determined easily \* Rain attenuation chapter features a summary of how to apply the ITU and Crane rain models \* Satellite communication chapter provides the details of earth-space propagation analysis including rain attenuation, atmospheric absorption, path length determination and noise temperature determination Examples of widely used models provide all the details and information needed to allow readers to apply the models with confidence. References, provided throughout the book, enable readers to explore particular topics in greater depth. Additionally, an accompanying Wiley ftp site provides supporting MathCad files for select figures in the book. With its emphasis on fundamentals, detailed examples, and comprehensive coverage of models and applications, this is an excellent text for upper-level undergraduate or graduate students, or for the practicing engineer who needs to develop an understanding of propagation phenomena.

The book describes a new form of radar for which the target response is frequency, i.e., resonance-dependent. The book provides both prototype designs and empirical results collected from a variety of targets. The new form of radar, called RAMAR (Resonance and Aspect Matched Adaptive Radar) advances radar — mere ranging and detection — to the level of RF spectroscopy, and permits an advance of spectroscopic methods from optical, through infra-red and into the RF spectral range. The book will describe how a target's response can be a function of frequency components in the transmitted signal's envelope as well as the signal's carrier.

Increasingly important in the field of communications, the study of time and band limiting is crucial for the modeling and analysis of multiband signals. This concise but comprehensive monograph is the first to be devoted specifically to this subdiscipline, providing a thorough investigation of its theory and applications. Through cutting-edge numerical methods, it develops the tools for applications not only to communications engineering, but also to optical engineering, geosciences, planetary sciences, and biomedicine. With broad coverage and a careful balance between rigor and readability, Duration and Bandwidth Limiting is a particularly original and valuable resource both for mathematicians interested in the field and for professional engineers with an interest in theory. While its main target audience is practicing scientists, the book may also serve as useful supplemental reading material for mathematically-based graduate courses in communications and signal processing.

This book reviews the principles of Doppler radar and emphasizes the quantitative measurement of meteorological parameters. It illustrates the relation of Doppler radar data and images to atmospheric phenomena such as tornados, microbursts, waves, turbulence, density currents, hurricanes, and lightning. Radar images and photographs of these weather phenomena are included. Polarimetric measurements and data processing An updated section on RASS Wind profilers Observations with the WSR-88D An updated treatment of lightning Turbulence in the planetary boundary layer A short history of radar Chapter problem sets

Combining clear explanations of elementary principles, advanced topics and applications with step-by-step mathematical derivations, this textbook provides a comprehensive yet accessible introduction to digital signal processing. All the key topics are covered, including discrete-time Fourier transform, z-transform, discrete Fourier transform and FFT, A/D conversion, and FIR and IIR filtering algorithms, as well as more advanced topics such as multirate systems, the discrete cosine transform and spectral signal processing. Over 600 full-color illustrations, 200 fully worked examples, hundreds of end-of-chapter homework problems and detailed computational examples of DSP algorithms implemented in MATLAB® and C aid understanding, and help put knowledge into practice. A wealth of supplementary material accompanies the book online, including interactive programs for instructors, a full set of solutions and MATLAB® laboratory exercises, making this the ideal text for senior undergraduate and graduate courses on digital signal processing.

Summarizing the history and basic concepts of finite elements in a manner easily understood by all engineers, this concise reference describes specific finite element software applications to structural, thermal, electromagnetic and fluid analysis - detailing the latest developments in design optimization, finite element model building and results processing and future trends.; Requiring no previous knowledge of finite elements analysis, the Second Edition provides new material on: p elements; iterative solvers; design optimization; dynamic open boundary finite elements; electric circuits coupled to finite elements; anisotropic and complex materials; electromagnetic eigenvalues; and automated pre- and post-processing software.; Containing more than 120 tables and computer-drawn illustrations - and including two full-colour plates - What Every Engineer Should Know About Finite Element Analysis should be of use to engineers, engineering students and other professionals involved with product design or analysis.

This reference provides an overview of near-Earth laser communication theory developments including component and subsystem technologies, fundamental limitations, and approaches to reach those limits. It covers basic concepts and state-of-the-art technologies, emphasizing device technology, implementation techniques, and system trades. The authors discuss hardware technologies and their applications, and also explore ongoing research activities and those planned for the near future. This new edition includes major to minor revisions with technology updates on nearly all chapters.

Simulation may be defined as the discipline whose objective is to imitate one or more aspects of reality in a way that is as close to that reality as possible; indeed, an apt synonym that is gaining some currency is artificial reality. Under this definition, simulation is a very old discipline. Probably the first applications of simulation were to scale models of various types of dynamical structures or mechanical devices. Man has always looked for ways to "try things out" before building the real thing; this is the motivation behind any form of simulation. Thus, simulation of communication systems is concerned with imitating some aspects of the behavior of communication systems. It is implicit in our use of simulation that the medium (so to speak) for carrying it out is the digital computer. Computer-based modeling and simulation of communication systems has only developed in the last 20 years or so, since the advent of modern digital computers. A variety of modeling

and simulation techniques have been developed and described in widely scattered journals, but until now there has not been a single volume devoted to the subject. We have tried to provide a unified framework that describes both the disciplines involved and the methods of modeling and simulating communication systems and subsystems. In the electronic era, the first type of computer simulation, in today's use of the term, took shape in the form of analog computers.

The long-awaited revision of *Fundamentals of Applied Probability and Random Processes* expands on the central components that made the first edition a classic. The title is based on the premise that engineers use probability as a modeling tool, and that probability can be applied to the solution of engineering problems. Engineers and students studying probability and random processes also need to analyze data, and thus need some knowledge of statistics. This book is designed to provide students with a thorough grounding in probability and stochastic processes, demonstrate their applicability to real-world problems, and introduce the basics of statistics. The book's clear writing style and homework problems make it ideal for the classroom or for self-study. Demonstrates concepts with more than 100 illustrations, including 2 dozen new drawings Expands readers' understanding of disruptive statistics in a new chapter (chapter 8) Provides new chapter on Introduction to Random Processes with 14 new illustrations and tables explaining key concepts. Includes two chapters devoted to the two branches of statistics, namely descriptive statistics (chapter 8) and inferential (or inductive) statistics (chapter 9).

The brand new edition of *IMAGE PROCESSING, ANALYSIS, AND MACHINE VISION* is a robust text providing deep and wide coverage of the full range of topics encountered in the field of image processing and machine vision. As a result, it can serve undergraduates, graduates, researchers, and professionals looking for a readable reference. The book's encyclopedic coverage of topics is wide, and it can be used in more than one course (both image processing and machine vision classes). In addition, while advanced mathematics is not needed to understand basic concepts (making this a good choice for undergraduates), rigorous mathematical coverage is included for more advanced readers. It is also distinguished by its easy-to-understand algorithm descriptions of difficult concepts, and a wealth of carefully selected problems and examples. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

"This book examines the current scope of theoretical and practical applications on the security of mobile and wireless communications, covering fundamental concepts of current issues, challenges, and solutions in wireless and mobile networks"--Provided by publisher.

This highly-anticipated second edition of the bestselling *Cognitive Radar: The Knowledge-Aided Fully Adaptive Approach*, the first book on the subject, provides up-to-the-minute advances in the field of cognitive radar (CR). Adaptive waveform methods are discussed in detail, along with optimum resource allocation and radar scheduling. Chronicling the field of cognitive radar (CR), this cutting-edge resource provides an accessible introduction to the theory and applications of CR, and presents a comprehensive overview of the latest developments in this emerging area. It covers important breakthroughs in advanced radar systems, and offers new and powerful methods for combating difficult clutter environments. You find details on specific algorithmic and real-time high-performance embedded computing (HPEC) architectures. This practical book is supported with numerous examples that clarify key topics, and includes more than 370 equations.

A developed, complete treatment of undergraduate probability and statistics by a very well known author. The approach develops a unified theory presented with clarity and economy. Included many examples and applications. Appropriate for an introductory undergraduate course in probability and statistics for students in engineering, math, the physical sciences, and computer science.(vs. Walpole/Myers, Miller/Freund, Devore, Scheaffer/McClave, Milton/Arnold)

Developed from celebrated Harvard statistics lectures, *Introduction to Probability* provides essential language and tools for understanding statistics, randomness, and uncertainty. The book explores a wide variety of applications and examples, ranging from coincidences and paradoxes to Google PageRank and Markov chain Monte Carlo (MCMC). Additional application areas explored include genetics, medicine, computer science, and information theory. The authors present the material in an accessible style and motivate concepts using real-world examples. Throughout, they use stories to uncover connections between the fundamental distributions in statistics and conditioning to reduce complicated problems to manageable pieces. The book includes many intuitive explanations, diagrams, and practice problems. Each chapter ends with a section showing how to perform relevant simulations and calculations in R, a free statistical software environment. The second edition adds many new examples, exercises, and explanations, to deepen understanding of the ideas, clarify subtle concepts, and respond to feedback from many students and readers. New supplementary online resources have been developed, including animations and interactive visualizations, and the book has been updated to dovetail with these resources. Supplementary material is available on Joseph Blitzstein's website [www. stat110.net](http://www.stat110.net). The supplements include: Solutions to selected exercises Additional practice problems Handouts including review material and sample exams Animations and interactive visualizations created in connection with the edX online version of Stat 110. Links to lecture videos available on iTunes U and YouTube There is also a complete instructor's solutions manual available to instructors who require the book for a course.

Fourier analysis has many scientific applications - in physics, number theory, combinatorics, signal processing, probability theory, statistics, option pricing, cryptography, acoustics, oceanography, optics and diffraction, geometry, and other areas. In signal processing and related fields, Fourier analysis is typically thought of as decomposing a signal into its component frequencies and their amplitudes. This practical, applications-based professional handbook comprehensively covers the theory and applications of Fourier Analysis, spanning topics from engineering mathematics, signal processing and related multidimensional transform theory, and quantum physics to elementary deterministic finance and even the foundations of western music theory. This handbook's audience will be composed of professionals in the engineering and applied mathematics communities, advanced undergraduate and beginning graduate students and academics in electrical engineering, computer science, statistics, and applied mathematics. It is meant to replace several less comprehensive volumes on the subject - such as *Processing of Multidimensional Signals* by Alexandre Smirnov, *Modern Sampling Theory* by John J. Benedetto and Paulo J.S.G. Ferreira, *Vector Space Projections* by Henry Stark and Yongyi Yang, and *Fourier Analysis and Imaging* by Ronald N. Bracewell - which are often used as textbooks. So in addition to being primarily used as a professional handbook, it includes sample problems and their solutions at the end of each section and thus serves as a textbook for advanced undergraduate students and beginning graduate students in courses such as: *Multidimensional Signals and Systems*, *Signal Analysis*, *Introduction to Shannon Sampling and Interpolation Theory*, *Random Variables and Stochastic Processes*, and *Signals and Linear Systems*.

The book will help assist a reader in the development of techniques for analysis of biomedical signals and computer aided diagnoses with a pedagogical examination of basic and advanced topics accompanied by over 350 figures and

illustrations. Wide range of filtering techniques presented to address various applications 800 mathematical expressions and equations Practical questions, problems and laboratory exercises Includes fractals and chaos theory with biomedical applications

The theory of probability is a powerful tool that helps electrical and computer engineers to explain, model, analyze, and design the technology they develop. The text begins at the advanced undergraduate level, assuming only a modest knowledge of probability, and progresses through more complex topics mastered at graduate level. The first five chapters cover the basics of probability and both discrete and continuous random variables. The later chapters have a more specialized coverage, including random vectors, Gaussian random vectors, random processes, Markov Chains, and convergence. Describing tools and results that are used extensively in the field, this is more than a textbook; it is also a reference for researchers working in communications, signal processing, and computer network traffic analysis. With over 300 worked examples, some 800 homework problems, and sections for exam preparation, this is an essential companion for advanced undergraduate and graduate students. Further resources for this title, including solutions (for Instructors only), are available online at [www.cambridge.org/9780521864701](http://www.cambridge.org/9780521864701).

Introduction to Probability Models, Tenth Edition, provides an introduction to elementary probability theory and stochastic processes. There are two approaches to the study of probability theory. One is heuristic and nonrigorous, and attempts to develop in students an intuitive feel for the subject that enables him or her to think probabilistically. The other approach attempts a rigorous development of probability by using the tools of measure theory. The first approach is employed in this text. The book begins by introducing basic concepts of probability theory, such as the random variable, conditional probability, and conditional expectation. This is followed by discussions of stochastic processes, including Markov chains and Poisson processes. The remaining chapters cover queuing, reliability theory, Brownian motion, and simulation. Many examples are worked out throughout the text, along with exercises to be solved by students. This book will be particularly useful to those interested in learning how probability theory can be applied to the study of phenomena in fields such as engineering, computer science, management science, the physical and social sciences, and operations research. Ideally, this text would be used in a one-year course in probability models, or a one-semester course in introductory probability theory or a course in elementary stochastic processes. New to this Edition: 65% new chapter material including coverage of finite capacity queues, insurance risk models and Markov chains Contains compulsory material for new Exam 3 of the Society of Actuaries containing several sections in the new exams Updated data, and a list of commonly used notations and equations, a robust ancillary package, including a ISM, SSM, and test bank Includes SPSS PASW Modeler and SAS JMP software packages which are widely used in the field Hallmark features: Superior writing style Excellent exercises and examples covering the wide breadth of coverage of probability topics Real-world applications in engineering, science, business and economics

Since the first edition of this book was published seven years ago, the field of modeling and simulation of communication systems has grown and matured in many ways, and the use of simulation as a day-to-day tool is now even more common practice. With the current interest in digital mobile communications, a primary area of application of modeling and simulation is now in wireless systems of a different flavor from the 'traditional' ones. This second edition represents a substantial revision of the first, partly to accommodate the new applications that have arisen. New chapters include material on modeling and simulation of nonlinear systems, with a complementary section on related measurement techniques, channel modeling and three new case studies; a consolidated set of problems is provided at the end of the book.

One of the strengths of this book is the author's ability to motivate the use of Bayesian methods through simple yet effective examples. - Katie St. Clair MAA Reviews.

Providing the underlying principles of digital communication and the design techniques of real-world systems, this textbook prepares senior undergraduate and graduate students for the engineering practices required in industry. Covering the core concepts, including modulation, demodulation, equalization, and channel coding, it provides step-by-step mathematical derivations to aid understanding of background material. In addition to describing the basic theory, the principles of system and subsystem design are introduced, enabling students to visualize the intricate connections between subsystems and understand how each aspect of the design supports the overall goal of achieving reliable communications. Throughout the book, theories are linked to practical applications with over 250 real-world examples, whilst 370 varied homework problems in three levels of difficulty enhance and extend the text material. With this textbook, students can understand how digital communication systems operate in the real world, learn how to design subsystems, and evaluate end-to-end performance with ease and confidence.

This lively and engaging book explains the things you have to know in order to read empirical papers in the social and health sciences, as well as the techniques you need to build statistical models of your own. The discussion in the book is organized around published studies, as are many of the exercises. Relevant journal articles are reprinted at the back of the book. Freedman makes a thorough appraisal of the statistical methods in these papers and in a variety of other examples. He illustrates the principles of modelling, and the pitfalls. The discussion shows you how to think about the critical issues - including the connection (or lack of it) between the statistical models and the real phenomena. The book is written for advanced undergraduates and beginning graduate students in statistics, as well as students and professionals in the social and health sciences.

Features an introduction to probability theory using measure theory. This work provides proofs of the essential introductory results and presents the measure theory and mathematical details in terms of intuitive probabilistic concepts, rather than as separate, imposing subjects.

The fourth edition of Probability, Random Variables and Stochastic Processes has been updated significantly from the previous edition, and it now includes co-author S. Unnikrishna Pillai of Polytechnic University. The book is intended for a senior/graduate level course in probability and is aimed at students in electrical engineering, math, and physics departments. The authors' approach is to develop the subject of probability theory and stochastic processes as a deductive discipline and to illustrate the

theory with basic applications of engineering interest. Approximately 1/3 of the text is new material--this material maintains the style and spirit of previous editions. In order to bridge the gap between concepts and applications, a number of additional examples have been added for further clarity, as well as several new topics.

Mallat's book is the undisputed reference in this field - it is the only one that covers the essential material in such breadth and depth. - Laurent Demanet, Stanford University The new edition of this classic book gives all the major concepts, techniques and applications of sparse representation, reflecting the key role the subject plays in today's signal processing. The book clearly presents the standard representations with Fourier, wavelet and time-frequency transforms, and the construction of orthogonal bases with fast algorithms. The central concept of sparsity is explained and applied to signal compression, noise reduction, and inverse problems, while coverage is given to sparse representations in redundant dictionaries, super-resolution and compressive sensing applications. Features: \* Balances presentation of the mathematics with applications to signal processing \* Algorithms and numerical examples are implemented in WaveLab, a MATLAB toolbox New in this edition \* Sparse signal representations in dictionaries \* Compressive sensing, super-resolution and source separation \* Geometric image processing with curvelets and bandlets \* Wavelets for computer graphics with lifting on surfaces \* Time-frequency audio processing and denoising \* Image compression with JPEG-2000 \* New and updated exercises A Wavelet Tour of Signal Processing: The Sparse Way, Third Edition, is an invaluable resource for researchers and R&D engineers wishing to apply the theory in fields such as image processing, video processing and compression, bio-sensing, medical imaging, machine vision and communications engineering. Stephane Mallat is Professor in Applied Mathematics at École Polytechnique, Paris, France. From 1986 to 1996 he was a Professor at the Courant Institute of Mathematical Sciences at New York University, and between 2001 and 2007, he co-founded and became CEO of an image processing semiconductor company. Includes all the latest developments since the book was published in 1999, including its application to JPEG 2000 and MPEG-4 Algorithms and numerical examples are implemented in Wavelab, a MATLAB toolbox Balances presentation of the mathematics with applications to signal processing

The purpose, level, and style of this new edition conform to the tenets set forth in the original preface. The authors continue with their tack of developing simultaneously theory and applications, intertwined so that they refurbish and elucidate each other. The authors have made three main kinds of changes. First, they have enlarged on the topics treated in the first edition. Second, they have added many exercises and problems at the end of each chapter. Third, and most important, they have supplied, in new chapters, broad introductory discussions of several classes of stochastic processes not dealt with in the first edition, notably martingales, renewal and fluctuation phenomena associated with random sums, stationary stochastic processes, and diffusion theory.

This revised textbook motivates and illustrates the techniques of applied probability by applications in electrical engineering and computer science (EECS). The author presents information processing and communication systems that use algorithms based on probabilistic models and techniques, including web searches, digital links, speech recognition, GPS, route planning, recommendation systems, classification, and estimation. He then explains how these applications work and, along the way, provides the readers with the understanding of the key concepts and methods of applied probability. Python labs enable the readers to experiment and consolidate their understanding. The book includes homework, solutions, and Jupyter notebooks. This edition includes new topics such as Boosting, Multi-armed bandits, statistical tests, social networks, queuing networks, and neural networks. The companion website now has many examples of Python demos and also Python labs used in Berkeley. Showcases techniques of applied probability with applications in EE and CS; Presents all topics with concrete applications so students see the relevance of the theory; Illustrates methods with Jupyter notebooks that use widgets to enable the users to modify parameters. The field of Digital Signal Processing has developed so fast in the last two decades that it can be found in the graduate and undergraduate programs of most universities. This development is related to the growing available technologies for implementing digital signal processing algorithms. The tremendous growth of development in the digital signal processing area has turned some of its specialized areas into fields themselves. If accurate information of the signals to be processed is available, the designer can easily choose the most appropriate algorithm to process the signal. When dealing with signals whose statistical properties are unknown, fixed algorithms do not process these signals efficiently. The solution is to use an adaptive filter that automatically changes its characteristics by optimizing the internal parameters. The adaptive filtering algorithms are essential in many statistical signal processing applications. Although the field of adaptive signal processing has been subject of research for over three decades, it was in the eighties that a major growth occurred in research and applications. Two main reasons can be credited to this growth, the availability of implementation tools and the appearance of early textbooks exposing the subject in an organized form. Presently, there is still a lot of activities going on in the area of adaptive filtering. In spite of that, the theoretical development in the linear-adaptive-filtering area reached a maturity that justifies a text treating the various methods in a unified way, emphasizing the algorithms that work well in practical implementation.

A best-seller in its print version, this comprehensive CD-ROM reference contains unique, fully searchable coverage of all major topics in digital signal processing (DSP), establishing an invaluable, time-saving resource for the engineering community. Its unique and broad scope includes contributions from all DSP specialties, including: telecommunications, computer engineering, acoustics, seismic data analysis, DSP software and hardware, image and video processing, remote sensing, multimedia applications, medical technology, radar and sonar applications

This tutorial text gives a unifying perspective on machine learning by covering both probabilistic and deterministic approaches -which are based on optimization techniques – together with the Bayesian inference approach, whose essence lies in the use of a hierarchy of probabilistic models. The book presents the major machine learning methods as they have been developed in different disciplines, such as statistics, statistical and adaptive signal processing and computer science. Focusing on the physical reasoning behind the mathematics, all the various methods and techniques are explained in depth, supported by examples and problems, giving an invaluable resource to the student and researcher for understanding and applying machine learning concepts. The book builds carefully from the basic classical methods to the most recent trends, with chapters written to be as self-contained as possible, making the text suitable for

different courses: pattern recognition, statistical/adaptive signal processing, statistical/Bayesian learning, as well as short courses on sparse modeling, deep learning, and probabilistic graphical models. All major classical techniques: Mean/Least-Squares regression and filtering, Kalman filtering, stochastic approximation and online learning, Bayesian classification, decision trees, logistic regression and boosting methods. The latest trends: Sparsity, convex analysis and optimization, online distributed algorithms, learning in RKH spaces, Bayesian inference, graphical and hidden Markov models, particle filtering, deep learning, dictionary learning and latent variables modeling. Case studies - protein folding prediction, optical character recognition, text authorship identification, fMRI data analysis, change point detection, hyperspectral image unmixing, target localization, channel equalization and echo cancellation, show how the theory can be applied. MATLAB code for all the main algorithms are available on an accompanying website, enabling the reader to experiment with the code.

Graduate-level text covers signals, systems, and transforms; selected topics, including Hilbert transforms and frequency modulation; and data smoothing and spectral estimation. Many drawings and about 100 problems, all with solutions. 1977 edition.

The latest edition of this classic is updated with new problem sets and material The Second Edition of this fundamental textbook maintains the book's tradition of clear, thought-provoking instruction. Readers are provided once again with an instructive mix of mathematics, physics, statistics, and information theory. All the essential topics in information theory are covered in detail, including entropy, data compression, channel capacity, rate distortion, network information theory, and hypothesis testing. The authors provide readers with a solid understanding of the underlying theory and applications. Problem sets and a telegraphic summary at the end of each chapter further assist readers. The historical notes that follow each chapter recap the main points. The Second Edition features: \* Chapters reorganized to improve teaching \* 200 new problems \* New material on source coding, portfolio theory, and feedback capacity \* Updated references Now current and enhanced, the Second Edition of Elements of Information Theory remains the ideal textbook for upper-level undergraduate and graduate courses in electrical engineering, statistics, and telecommunications.

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