

Battlefront II Inferno Squad Star Wars

NEW YORK TIMES BESTSELLER • Thrawn and his allies race to save the Chiss Ascendancy from an unseen enemy in the second book in the epic Star Wars: Thrawn Ascendancy trilogy from bestselling author Timothy Zahn. Thrawn's latest triumph still rests newly on his shoulders. He has led the Chiss to victory and brought glory to the House of Mitth, but the true threat to the Ascendancy has not yet been extinguished. Their foes do not send threats or ultimatums, do not mass ships on the edge of the Chaos. Their weapons come cloaked in smiles and generosity: Gifts offered freely. Services granted unconditionally. Across the Ascendancy, seemingly inconsequential events could herald the doom of the Chiss. As Thrawn and the Expansionary Defense Fleet rally to uncover the plot, they discover a chilling truth: Rather than invade Chiss capitals or pillage resources, their enemy strikes at the very foundation of the Ascendancy, seeking to widen the rifts between the Nine Ruling Families and the Forty Great Houses below. As rivalry and suspicion sow discord among allies, each warrior must decide what matters most to them: the security of their family or the survival of the Ascendancy itself.

Alphabet Squadron's hunt for the deadliest TIE fighters in the galaxy continues in this Star Wars adventure! News of the New Republic's victory still reverberates through the galaxy. In its wake, the capital ships of the newly legitimized galactic government journey to the farthest stars, seeking out and crushing the remnants of imperial tyranny. But some old ghosts are harder to banish than others. And none are more dangerous than Shadow Wing. Yrica Quell's ragtag Alphabet Squadron still leads the search for Shadow Wing, but they're no closer to their goal—and the pressure to find their quarry before it's too late has begun to shake them apart. Determined to finish the fight once and for all, Quell works with New Republic Intelligence's contentious Caern Adan and the legendary General Hera Syndulla to prepare the riskiest gambit of her starfighting career—a trap for Shadow Wing that could finish the chase once and for all. But in the darkness, their enemy has evolved. Soran Keize, last of the Imperial aces, has stepped into the power vacuum at the head of Shadow Wing, reinvigorating the faltering unit in their hour of need. Once adrift in the aftershocks of the war, Keize has found meaning again, leading the lost soldiers of his unit through to safety. The only thing standing in his way? The most mismatched squadron in the New Republic Navy, led by his former mentee: the traitor Yrica Quell. Step back in time with 15 favorite patchwork-quilt patterns from the Civil War Legacies collection by Carol Hopkins. Each pattern design features classic blocks evocative of the era, beautifully showcasing today's reproduction quilt fabrics. Wonderfully scrappy, small quilt patterns in sizes perfect for wall hangings and doll quilts Simple, step-by-step instructions with clear diagrams and pressing directions Value-packed collection with something for every skill level

THE SUNDAY TIMES BESTSELLER Grand Admiral Thrawn and Darth Vader team up against a threat to the Empire in this thrilling novel from bestselling author Timothy Zahn. "I have sensed a disturbance in the Force." Ominous words under any circumstances, but all the more so when uttered by Emperor Palpatine. On Batuu, at the edges of the Unknown Regions, a threat to the Empire is taking root—its existence little more than a glimmer, its consequences as yet unknowable. But it is troubling enough to the Imperial leader to warrant investigation by his most powerful agents: ruthless enforcer Lord Darth Vader and brilliant strategist Grand Admiral Thrawn. Fierce rivals for the emperor's favor, and outspoken adversaries on Imperial affairs—including the Death Star project—the formidable pair seem unlikely partners for such a crucial mission. But the Emperor knows it's not the first time Vader and Thrawn have joined forces. And there's more behind his royal command than either man suspects. In what seems like a lifetime ago, General Anakin Skywalker of the Galactic Republic, and Commander Mitth'raw'nuruodo, officer of the Chiss Ascendancy, crossed paths for the first time. One on a desperate personal quest, the other with motives unknown . . . and undisclosed. But facing a gauntlet of dangers on a far-flung world, they forged an uneasy alliance—neither remotely aware of what their futures held in store. Now, thrust together once more, they find themselves bound again for the planet where they once fought side by side. There they will be doubly challenged—by a test of their allegiance to the Empire . . . and an enemy that threatens even their combined might.

The bravest soldiers. The toughest warriors. The ultimate survivors. Among the stars and across the vast expanses of space, the Galactic Civil War rages. On the battlefields of multiple worlds in the Mid Rim, legions of ruthless stormtroopers—bent on crushing resistance to the Empire wherever it arises—are waging close and brutal combat against an armada of freedom fighters. In the streets and alleys of ravaged cities, the front-line forces of the Rebel Alliance are taking the fight to the enemy, pushing deeper into Imperial territory and grappling with the savage flesh-and-blood realities of war on the ground. Leading the charge are the soldiers—men and women, human and nonhuman—of the Sixty-First Mobile Infantry, better known as Twilight Company. Hard-bitten, war-weary, and ferociously loyal to one another, the members of this renegade outfit doggedly survive where others perish, and defiance is their most powerful weapon against the deadliest odds. When orders come down for the rebels to fall back in the face of superior opposition numbers and firepower, Twilight reluctantly complies. Then an unlikely ally radically changes the strategic equation—and gives the Alliance's hardest-fighting warriors a crucial chance to turn retreat into resurgence. Orders or not, alone and outgunned but unbowed, Twilight Company locks, loads, and prepares to make its boldest maneuver—trading down-and-dirty battle in the trenches for a game-changing strike at the ultimate target: the very heart of the Empire's military machine. The official prequel novel to the Xbox 360 videogame, Fable:™ The Journey It's been almost a decade since the events of Fable 3, when the Hero vanquished the threat across the sea and claimed his throne. As king he led Albion to an era of unprecedented peace and prosperity. But on the night of his wedding to his new queen, ominous word arrives: The darkness has returned. Beyond a harrowing mountain pass, the exotic desert country Samarkand has been overrun by shadowy forces. Within the walls of its capital city, a mysterious usurper known only as the Empress has seized control. To protect his realm, the king must lead his most trusted allies into a strange land unknown to outsiders. As they forge ahead along Samarkand's ancient Great Road, populated by undead terrors and fantastic creatures once believed to be the stuff of legend, the king is drawn ever closer to his greatest challenge yet. But soon Albion is engulfed in a war of its own. As the darkness spreads, town by town, a treacherous force has infiltrated the queen's circle. Now the fate of all that is good rests with a faint flicker of hope . . . that somewhere, somehow, heroes still do exist. © 2012 Microsoft Corporation. All Rights Reserved. Microsoft, Fable, Lionhead, the Lionhead logo, Xbox, and the Xbox logo are trademarks of the Microsoft group of companies.

Set in the aftermath of Rogue One: A Star Wars Story, this action-packed prequel to the hotly anticipated videogame Battlefront II introduces the Empire's elite force: Inferno Squad. After the humiliating theft of the Death Star plans and the destruction of the battle station, the Empire is on the defensive. But not for long. In retaliation, the elite Imperial soldiers of Inferno Squad have been called in for the crucial mission of infiltrating and eliminating the Partisans—the rebel faction once led by notorious Republic

freedom fighter Saw Gerrera. Following the death of their leader, the Partisans have carried on his extremist legacy, determined to thwart the Empire—no matter the cost. Now Inferno Squad must prove its status as the best of the best and take down the Partisans from within. But the growing threat of being discovered in their enemy's midst turns an already dangerous operation into a do-or-die acid test they dare not fail. To protect and preserve the Empire, to what lengths will Inferno Squad go . . . and how far beyond them? The Rebellion may have heroes like Jyn Erso and Luke Skywalker. But the Empire has Inferno Squad.

Meccano was first on the scene with its die-cast Dinky Toys of 1933. Lesney's Matchbox series arrived twenty years later, at genuine pocket-money prices. And then in 1956 Mettoy's Corgi Toys appeared, packed full of astounding gimmicks. From incredibly humble beginnings - Lesney started life in a derelict north London pub - the British toy car industry grew into a lucrative world-beater, with fierce rivalry developing between the three main brands: Dinky, Matchbox and Corgi. Giles Chapman reveals the fascinating story behind the battle to dominate Britain's toy car industry, and the decline that drove it into history. This new edition benefits from expanded text, while still featuring a nostalgic selection of photographs, looking back over a vibrant and cherished chapter in British cultural memory.

NEW YORK TIMES BESTSELLER • Witness the epic final chapter of the Skywalker saga with the official novelization of *Star Wars: The Rise of Skywalker*, including expanded scenes and additional content not seen in theaters! The Resistance has been reborn. But although Rey and her fellow heroes are back in the fight, the war against the First Order, now led by Supreme Leader Kylo Ren, is far from over. Just as the spark of rebellion is rekindling, a mysterious signal broadcasts throughout the galaxy, with a chilling message: Emperor Palpatine, long thought defeated and destroyed, is back from the dead. Has the ancient Lord of the Sith truly returned? Kylo Ren cuts a swath of destruction across the stars, determined to discover any challenge to his control over the First Order and his destiny to rule over the galaxy—and crush it completely. Meanwhile, to discover the truth, Rey, Finn, Poe, and the Resistance must embark on the most perilous adventure they have ever faced. Featuring all-new scenes adapted from never-before-seen material, deleted scenes, and input from the filmmakers, the story that began in *Star Wars: The Force Awakens* and continued in *Star Wars: The Last Jedi* reaches an astounding conclusion.

The epic, definitive story of Sylvanas Windrunner, one of World of Warcraft's most enduring and iconic characters, as chronicled by bestselling author Christie Golden. Ranger-General. Banshee Queen. Warchief. Sylvanas Windrunner has borne many titles. To some, she is a hero—to others, a villain. But whether in pursuit of justice, vengeance, or something more, Sylvanas has always sought to control her own destiny. The power to achieve her goals has never been closer, as Sylvanas works alongside the Jailer to liberate all Azeroth from the prison of fate. Her final task? Secure the fealty of their prisoner—King Anduin Wrynn. To succeed, Sylvanas will be forced to reflect on the harrowing path that brought her to the Jailer's side and to reveal her truest self to her greatest rival. Here, Sylvanas's complete story is laid bare: the breaking of the Windrunner family and her rise to Ranger-General; her own death at the hands of Arthas and her renewed purpose in founding the Forsaken; the moment she first beheld the Maw and understood the true consequences of what lay beyond the veil of death. But as her moment of victory draws near, Sylvanas Windrunner will make a choice that may ultimately come to define her. A choice that's hers to make.

An exciting adventure about two of the brave heroes from the smash hit movie *Rogue One: A Star Wars Story*! On the desert world of Jedha, in the Holy City, friends Baze and Chirrut used to be Guardians of the Whills, who looked after the Kyber Temple and the devoted pilgrims who worshipped there. Then the Empire came and took over the planet. The temple was destroyed and the people scattered. Now Baze and Chirrut do what they can to resist the Empire and protect the people of Jedha, but it never seems to be enough. Then a man named Saw Gerrera arrives, with a militia of his own and grand plans to take down the Empire. It seems like the perfect way for Baze and Chirrut to make a real difference and help the people of Jedha live better lives. But will it come at too great a cost?

In war, no one is safe. War has come to Thornstone, Tarkin's Point, and Thoriddon, throwing all three nations into chaos. Led by the demon lord Vagborar, the legions of orcs are bent on nothing less than the total annihilation of both human and dwarf. With their demonic allies, they just might succeed. But not without a fight. As Serena tries to find answers and a path to victory, Orin and Brom fight with both sword and spell to turn back the tide of darkness. Beside them are a kingdom of dwarves and a city of humans, but even they may not be enough to beat back such a force. If they hope to survive, they need to come together, but with each nation under siege, uniting as one is easier said than done. When one of them is freed from battle, hope is rekindled, but prejudices rise to the surface, threatening everything. If any of them hope to survive, past actions and old hatreds must be forgotten. Hard decisions and painful sacrifices must be made. And pride and egotism must be set aside for the greater good. If not, a new age of evil will dawn upon the world.

In this gripping sequel to *Star Wars: The Rising Storm*, the light of the Jedi faces its darkest hour. Time and again, the vicious raiders known as the Nihil have sought to bring the golden age of the High Republic to a fiery end. Time and again, the High Republic has emerged battered and weary, but victorious thanks to its Jedi protectors—and there is no monument to their cause grander than the Starlight Beacon. Hanging like a jewel in the Outer Rim, the Beacon embodies the High Republic at the apex of its aspirations: a hub of culture and knowledge, a bright torch against the darkness of the unknown, and an extended hand of welcome to the furthest reaches of the galaxy. As survivors and refugees flee the Nihil's attacks, the Beacon and its crew stand ready to shelter and heal. The grateful Knights and Padawans of the Jedi Order stationed there finally have a chance to recover from the pain of their injuries and the grief of their losses. But the storm they thought had passed still rages; they are simply caught in its eye. Marchion Ro, the true mastermind of the Nihil, is preparing his most daring attack yet—one designed to snuff out the light of the Jedi.

New York Times bestselling author Beth Revis brings to life the early adventures and heartbreaks of the heroine of the smash hit movie *Rogue One: A Star Wars Story*. When Jyn Erso was five years old, her mother was murdered and her father taken from her to serve the Empire. But despite the loss of her parents she is not completely alone—Saw Gerrera, a man willing to go to any extremes necessary in order to resist Imperial tyranny, takes her in as his own, and gives her not only a home but all the abilities and resources she needs to become a rebel herself. Jyn dedicates herself to the cause—and the man. But fighting alongside Saw and his people brings with it danger and the question of just how far Jyn is willing to go as one of Saw's soldiers. When she faces an unthinkable betrayal that shatters her world, Jyn will have to pull the pieces of herself back together and figure out what she truly believes in...and who she can really trust.

A miniature wargame of gritty futuristic combat, *Tomorrow's War* projects the tactics and technology of today's military conflicts hundred's of years into the future. While robot drones, anti-gravity vehicles, and advanced battle-suit technology have changed the

face of warfare, the essentials of combined-arms tactics have remained constant. Using the popular Force on Force rules as a basis, Ambush Alley Games has created the most realistic and tactically challenging science fiction wargame on the market. The rulebook includes a detailed optional 'future history' and a campaign system so that individual battles can be linked into an ongoing storyline.

Luke Skywalker takes on a high-stakes espionage operation to rescue a brilliant alien cryptographer sympathetic to the rebel cause, a mission that will push his abilities as a Rebel fighter and would-be Jedi to the limit.

Alone in a strange world and torn by grief, a vampire accepts the hospitality of the local lord. But can the vampire trust him once he discovers the land's dark connection to his own quest for revenge? From the Trade Paperback edition.

Discover Captain Phasma's mysterious history in the official prequel to *The Last Jedi*, the highly anticipated blockbuster film directed by Rian Johnson. One of the most cunning and merciless officers of the First Order, Captain Phasma commands the favor of her superiors, the respect of her peers, and the terror of her enemies. But for all her renown, Phasma remains as virtually unknown as the impassive expression on her gleaming chrome helmet. Now, an adversary is bent on unearthing her mysterious origins—and exposing a secret she guards as zealously and ruthlessly as she serves her masters. Deep inside the Battlecruiser *Absolution*, a captured Resistance spy endures brutal interrogation at the hands of a crimson-armored stormtrooper—Cardinal. But the information he desires has nothing to do with the Resistance or its covert operations against the First Order. What the mysterious stormtrooper wants is Phasma's past—and with it whatever long-buried scandal, treachery, or private demons he can wield against the hated rival who threatens his own power and privilege in the ranks of the First Order. His prisoner has what Cardinal so desperately seeks, but she won't surrender it easily. As she wages a painstaking war of wills with her captor, bargaining for her life in exchange for every precious revelation, the spellbinding chronicle of the inscrutable Phasma unfolds. But this knowledge may prove more than just dangerous once Cardinal possesses it—and once his adversary unleashes the full measure of her fury.

As Grand Master Luke investigates his nephew Jacen's strange powers, he leaves the Jedi Order vulnerable to its unstable members and an increasingly anti-Jedi government, a situation that is further complicated by a Sith plot.

NEW YORK TIMES BESTSELLER • Go beyond the film with a novelization featuring new scenes and expanded material. As the shadows of the Empire loom ever larger across the galaxy, so do deeply troubling rumors. The Rebellion has learned of a sinister Imperial plot to bring entire worlds to their knees. Deep in Empire-dominated space, a machine of unimaginable destructive power is nearing completion. A weapon too terrifying to contemplate . . . and a threat that may be too great to overcome. If the worlds at the Empire's mercy stand any chance, it lies with an unlikely band of allies: Jyn Erso, a resourceful young woman seeking vengeance; Cassian Andor, a war-weary rebel commander; Bodhi Rook, a defector from the Empire's military; Chirrut Îmwe, a blind holy man and his crack-shot companion, Baze Malbus; and K-2SO, a deadly Imperial droid turned against its former masters. In their hands rests the new hope that could turn the tide toward a crucial Rebellion victory—if only they can capture the plans to the Empire's new weapon. But even as they race toward their dangerous goal, the specter of their ultimate enemy—a monstrous world unto itself—darkens the skies. Waiting to herald the Empire's brutal reign with a burst of annihilation worthy of its dreaded name: Death Star. Praise for *Rogue One: A Star Wars Story* "One of the best movie adaptations yet."—Cineline "Rogue One bridged characters and elements of the prequels and original Star Wars trilogy in a visually stunning ride, but there are even more rich details hiding in the film's novelization, [which] reveals and expands with inner monologues and character insights, political knots, and nuance."—The Daily Dot "Rogue One: A Star Wars Story novelization deepens a tale of hope. . . . [Jyn Erso] proves to be even more fascinating here than she was in the movie."—New York Daily News

"Screenplay written by Lawrence Kasdan & J.J. Abrams and Michael Arndt; based on characters created by George Lucas."

This is a two-volume collection presenting the selected works of Herbert Busemann, one of the leading geometers of the twentieth century and one of the main founders of metric geometry, convexity theory and convexity in metric spaces. Busemann also did substantial work (probably the most important) on Hilbert's Problem IV. These collected works include Busemann's most important published articles on these topics. Volume I of the collection features Busemann's papers on the foundations of geodesic spaces and on the metric geometry of Finsler spaces. Volume II includes Busemann's papers on convexity and integral geometry, on Hilbert's Problem IV, and other papers on miscellaneous subjects. Each volume offers biographical documents and introductory essays on Busemann's work, documents from his correspondence and introductory essays written by leading specialists on Busemann's work. They are a valuable resource for researchers in synthetic and metric geometry, convexity theory and the foundations of geometry.

Read along with *Star Wars*! One, two, three, four, counting with *Star Wars* is hardly a chore! From the chosen ONE to a transport of TWENTY, this book is full of numbers aplenty! So, Padawans, prepare, get ready, get set, for a numerical lesson you'll never forget!

In this essential *Star Wars* Legends novel, Mace Windu must journey to his long-forgotten homeworld to confront a terrifying mystery with dire personal consequences. The jungle planet of Haruun Kal, homeworld of the legendary Jedi Master Mace Windu, has become a battleground in the increasing hostilities between the Republic and the renegade Separatist movement. The Jedi Council has sent Depa Billaba—Mace's former Padawan and fellow Council member—to Haruun Kal to train the local tribesmen as a guerrilla resistance force. But now the Separatists have pulled back, and Depa has not returned. The only clue to her disappearance is a cryptic recording left at the scene of a brutal massacre: a recording that hints of madness and murder, and the darkness in the jungle . . . a recording in Depa's own voice. Mace Windu trained Depa. Only he can find her. Only he can learn what has changed her. Only he can stop her. He will leave behind the Republic he serves, the civilization he believes in, everything but his passion for peace and his devotion to his former Padawan. And he will learn the terrible price that must be paid when keepers of the peace are forced to make war. . . .

Experience the *Star Wars* saga reimagined as an Elizabethan drama penned by William Shakespeare himself, complete with authentic meter and verse, and theatrical monologues and dialogue by everyone from Rey to Chewbacca. As the noble Resistance clashes with the vile First Order, Rey, Finn, Poe Dameron, Kylo Ren, and BB-8 are pulled into a galaxy-wide drama. The romance of Han Solo and Leia Organa takes a tragic turn that Shakespeare would approve of.

Authentic meter, stage directions, reimagined movie scenes and dialogue, and hidden Easter eggs throughout will entertain and impress fans of *Star Wars* and Shakespeare alike. Every scene and character from the film appears in the play, along with twenty woodcut-style illustrations that depict an Elizabethan version of the *Star Wars* galaxy.

For fans of *THE OLD GUARD* and *GOD COUNTRY* comes the extra-length first issue of a centuries-spanning action epic from writer KYLE HIGGINS (*RADIANT BLACK*) and artist FELIPE WATANABE (*The Flash*)! The Luminary. The Prodigy. The Brute. The Trickster. The Innovator. Five gods from a realm beyond our own, leaders in the "War of Immortals." At least, they were—before they were trapped, sent to a planet made into a prison, forced into an endless cycle of human death and reincarnation. Christopher is 22. He's got two loving parents and a 12-year-old sister. He works at a paint store. He's in therapy. He's one of the Five. Which means, in order to save everyone he cares about, Christopher will have to reconnect with his past lives and do the unthinkable: become a god again.

The first novel in a new trilogy starring veteran New Republic pilots! On the brink of victory in a brutal war, five New Republic pilots transform from hunted to hunters in this epic Star Wars adventure. Set after Return of the Jedi, Alphabet Squadron follows a unique team, each flying a different class of starfighter as they struggle to end their war once and for all. The Emperor is dead. His final weapon has been destroyed. The Imperial Army is in disarray. In the aftermath, Yrica Quell is just one of thousands of defectors from her former cause living in a deserters' shantytown—until she is selected to join Alphabet Squadron. Cobbled together from an eclectic assortment of pilots and starfighters, the five members of Alphabet are tasked by New Republic general Hera Syndulla herself. Like Yrica, each is a talented pilot struggling to find their place in a changing galaxy. Their mission: to track down and destroy the mysterious Shadow Wing, a lethal force of TIE fighters exacting bloody, reckless vengeance in the twilight of their reign. The newly formed unit embodies the heart and soul of the Rebellion: ragtag, resourceful, scrappy, and emboldened by their most audacious victory in decades. But going from underdog rebels to celebrated heroes isn't as easy as it seems, and their inner demons threaten them as much as their enemies among the stars. The wayward warriors of Alphabet Squadron will have to learn to fly together if they want to protect the new era of peace they've fought so hard to achieve. Part of a Marvel and Del Rey crossover event, Alphabet Squadron is the counterpart to Marvel's TIE Fighter miniseries, which follows the exploits of Shadow Wing as they scheme to thwart the New Republic.

Back in high school, a cruel "game" by the popular crowd left shy Kennedy Bailey pregnant and alone. But now she's gorgeous and grown-up and she won't let anything stop her from saving the life of her five-year-old son when he's diagnosed with leukemia. Even if it means confronting his father, NFL quarterback Ryan Carville. As her child's health takes a turn for the worse, Kennedy feels helpless and resolves to pull off a daring scheme - seducing Ryan to create another baby to save the one they already have. They reconnect for a steamy one-night stand, but Ryan can't forget about the dark beauty. When he discovers the truth of who she is, Ryan is shocked and determined to give his son everything he needs, which includes marrying his mother. But a quickie wedding in Vegas won't solve all their problems. Can Ryan show Kennedy that he's changed from a spineless boy to a man worth loving? Sensuality Level: Sensual

NEW YORK TIMES BESTSELLER • An all-new, official prequel novel to The Battle for Azeroth, Blizzard Entertainment's next expansion to the critically acclaimed World of Warcraft videogame. Azeroth is dying. The Horde and the Alliance defeated the demonic Burning Legion, but a dire catastrophe is unfolding deep below the surface of the world. There is a mortal wound in the heart of Azeroth, struck by the sword of the fallen titan Sargeras in a final act of cruelty. For Anduin Wrynn, king of Stormwind, and Sylvanas Windrunner, warchief of the Horde and queen of the Forsaken, there is little time to rebuild what remains and even less to mourn what was lost. Azeroth's devastating wound has revealed a mysterious material known as Azerite. In the right hands, this strange golden substance is capable of incredible feats of creation; in the wrong ones, it could bring forth unthinkable destruction. As Alliance and Horde forces race to uncover the secrets of Azerite and heal the wounded world, Anduin enacts a desperate plan aimed at forging a lasting peace between the factions. Azerite jeopardizes the balance of power, and so Anduin must gain the trust of Sylvanas. But, as ever, the Dark Lady has her own machinations. For peace to be possible, generations of bloodshed and hatred must be brought to an end. But there are truths that neither side is willing to accept and ambitions they are loath to relinquish. As Alliance and Horde alike grasp for the Azerite's power, their simmering conflict threatens to reignite all-out war—a war that would spell doom for Azeroth. Praise for Before the Storm "This is easily the best book in the World of Warcraft series, and I don't say that lightly. . . . It's so much more than a tie-in novel. . . . It's a beautiful book."—Blizzard Watch

The aces of the New Republic have one final chance to defeat the darkness of Shadow Wing in this thrilling conclusion to the Star Wars: Alphabet Squadron trilogy! In the wake of Yrica Quell's shocking decision—and one of the fiercest battles of their lives—the remnants of Alphabet Squadron seek answers and closure across a galaxy whose old war scars are threatening to reopen. Soran Keize has returned to the tip of Shadow Wing's spear. Operation Cinder, the terrifying protocol of planetary extermination that began in the twilight of the Imperial era, burns throughout the galaxy. Shadow Wing is no longer wounded prey fleeing the hunters of the New Republic. With its leader, its strength has returned, and its Star Destroyers and TIE squadrons lurk in the darkness between stars, carrying out the fallen Emperor's final edict of destruction—as well as another, stranger mission, one Keize has championed not for the dying Empire, but for its loyal soldiers. Alphabet Squadron's ships are as ramshackle and damaged as their spirits, but they've always had one another. Now, as they face the might of Keize's reborn juggernaut, they aren't sure they even have that. How do you catch a shadow? How do you kill it? And when you're finally victorious, who pays the price?

Secrets hidden in the darkness of the sea... Stolen at birth by her sea-lord father, Copper is returned to her mother, the queen, to experience life on their island home. But something is missing within her, for she is without a soul. Copper is adrift and alone until strangers come with Companion creatures and tell her of her destiny. For Copper is the Sea Dancer, one of five elements incarnate, and the fate of the world depends on the Dancers joining. Yet there are those who would pervert the Dancers' destiny, and an Emperor who will stop at nothing to prevent them from finding one another. As conspiracies unfold, and secrets are pierced, the upwelling of power that Copper controls is put to the test. The uneasy marriage of land and sea is about to break apart. And all hangs on Copper's choice...

She was born without caste or position in Arukan, a country that prized both. Then a chance encounter led her to a better life. But it also brought her to danger and destiny. Because Kevla Bai-sha's fevered dreams--looming threats to their land and visions of dragons that had once watched over her people--held the promise of truth. Now Arukan--shadowed by mountains and myths--might be overcome by eternal darkness. Kevla, together with Jashemi-kha-Tahmu, rebel prince of the ruling household, would defy all law, all tradition, to embark on a daring quest for the half-forgotten elementals that will save the world. And so Kevla must sacrifice everything...only to be reborn in dragon's flames....

Girls ages 3 to 7 will love to join Barbie®'s sisters as they plan the perfect birthday party for Barbie® in this full-color storybook—with over 30 stickers, press-out tiaras, invitations, and a birthday banner! From the Trade Paperback edition.

#1 NEW YORK TIMES BESTSELLER • Long before the First Order, before the Empire, before even The Phantom Menace . . . Jedi lit the way for the galaxy in The High Republic It is a golden age. Intrepid hyperspace scouts expand the reach of the Republic to the furthest stars, worlds flourish under the benevolent leadership of the Senate, and peace reigns, enforced by the wisdom and strength of the renowned order of Force users known as the Jedi. With the Jedi at the height of their power, the free citizens of the galaxy are confident in their ability to weather any storm But the even brightest light can cast a shadow, and some storms defy any preparation. When a shocking catastrophe in hyperspace tears a ship to pieces, the flurry of shrapnel emerging from the disaster threatens an entire system. No sooner does the call for help go out than the Jedi race to the scene. The scope of the emergence, however, is enough to push even Jedi to their limit. As the sky breaks open and destruction rains down upon the peaceful alliance they helped to build, the Jedi must trust in the Force to see them through a day in which a single mistake could cost billions of lives. Even as the Jedi battle valiantly against calamity, something truly deadly grows beyond the boundary of the Republic. The hyperspace disaster is far more sinister than the Jedi could ever suspect. A threat hides in the darkness, far from the light of the age, and harbors a secret that could strike fear into even a Jedi's heart.

Journey to Star Wars: The Force Awakens with this exclusive ebook short story set shortly before the events of the film, featuring a quick-witted mercenary who takes big risks for bigger rewards—and now faces the challenge that will take her to the edge. There are plenty of mercenaries, spies, and guns for hire in the galaxy. But probably none as dangerous and determined as Bazine Netal. A master of disguise—and lethal with a blade, a blaster, or bare handed—she learned from the best. Now it's her turn to be the teacher—even if schooling an eager but inexperienced recruit in the tricks of her trade is the last thing she wants to do. But it's the only way to score the ship she needs to pull off her latest job. An anonymous client has hired Bazine to track down an ex-stormtrooper and recover the mysterious package he's safeguarding. Payment for the mission promises to be astronomical, but the obstacles facing Bazine will prove to be formidable. And though her eager new sidekick has cyber skills crucial to the mission, only Bazine's razor-sharp talents will mean the difference between success or failure—and life or death.

Set in the aftermath of Rogue One: A Star Wars Story, this action-packed prequel to the hotly anticipated videogame Battlefront II introduces the Empire's elite force: Inferno Squad. After the humiliating theft of the Death Star plans and the destruction of the battle station, the Empire is on the defensive. But not for long. In retaliation, the elite Imperial soldiers of Inferno Squad have been called in for the crucial mission of infiltrating and eliminating the Partisans--the rebel faction once led by notorious Republic freedom fighter Saw Gerrera. Following the death of their leader, the Partisans have carried on his extremist legacy, determined to thwart the Empire--no matter the cost. Now Inferno Squad must prove its status as the best of the best and take down the Partisans from within. But the growing threat of being discovered in their enemy's midst turns an already dangerous operation into a do-or-die acid test they dare not fail. To protect and preserve the Empire, to what lengths will Inferno Squad go . . . and how far beyond them? The Rebellion may have heroes like Jyn Erso and Luke Skywalker. But the Empire has Inferno Squad.

-The only way to bring down the Sith's most dangerous warrior may be to join forces with the dark side---Page 4 of cover.

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